FS-FROST Insert compatible with Frosthaven® **Assembly Instructions**



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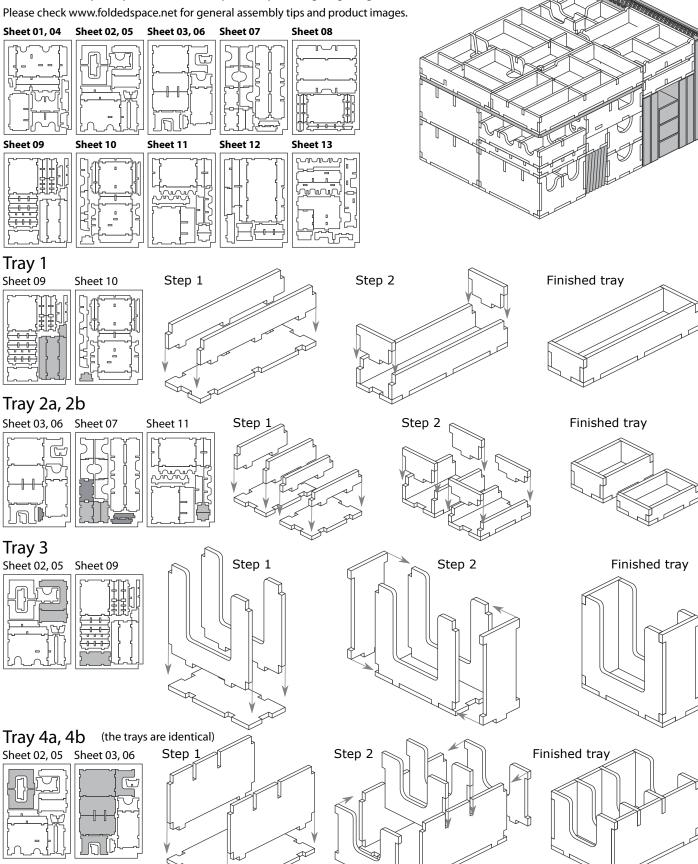
FS-FROST

The package contains 13 sheets: three double and seven single sheets.

After assembly the trays are put in up to five layers in the original game box.

Ordinary PVA glue is required when assembling each tray.

Please make sure you dry-assemble each tray correctly before gluing it together.

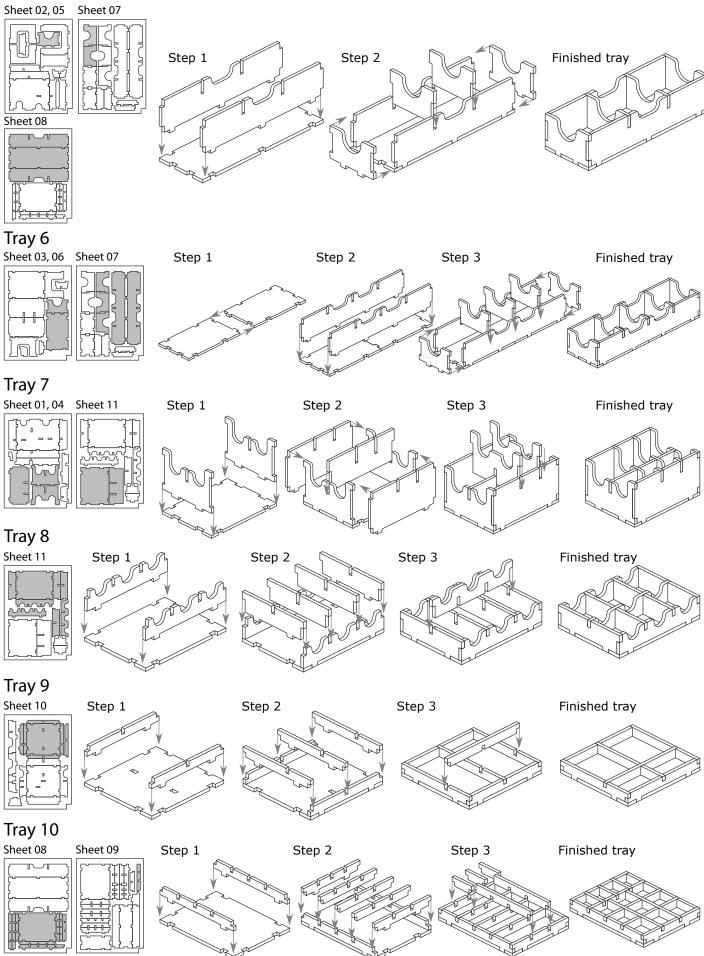


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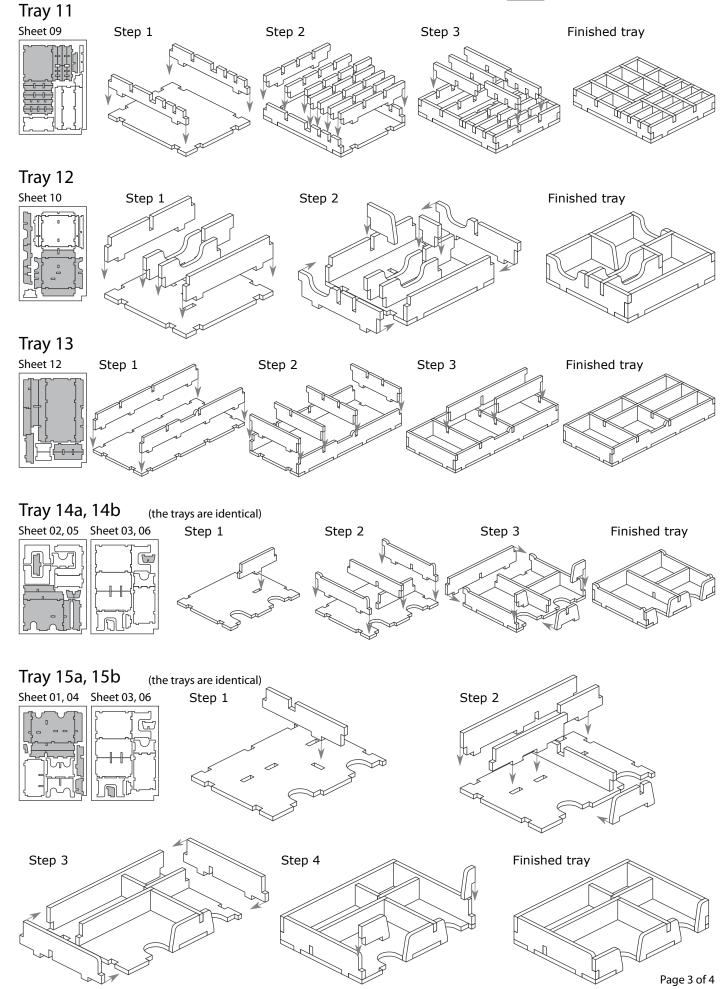
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Tray 5



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Tray 16 Sheet 12 Step 1 Step 2 Step 3 Sheet 13 Step 4 Step 5 Finished tray

Trays 15a, 15b & 13 Trays 15a, 15b & 13 Trays 14a, 14b Trays 3, 11 Trays 2a, 2b tuck boxes Tray 16 Trays 5, 6

Tray legend (using player trays):

Tray 1 - plastic bases

Tray 2a, b - loot tokens, and scenario aid tokens

Tray 3 - boss & monster stat cards and stat sleeves

Tray 4a - building, summer road and summer outpost decks

Tray 4b - monster & dungeon randomizer, winter road and winter outpost decks

Tray 5, 6 - monster ability cards, and item cards

Tray 7 - challenge & random scenario, town guard,

battle goal, loot, and attack modifier decks

Tray 8 - medium monster standees

Tray 9 - damage and element board tokens

Tray 10 - condition tokens

Tray 11 - small monster standees

Tray 12 - large monster standees and four character mini

tuck boxes

Tray 13 - map overlay tiles and monster initiative tokens

Tray 14a, b, & 15a, b - player trays

Tray 16 - map overlay tiles

Note: Tray 12 has space for up to four character mini tuck boxes. these can be three smaller boxes and one larger. Should your party of mercenaries be larger than this, some of the boxes will need to be stored with the other tuck boxes.

Note also that when using the four player trays there is no space in the box for the game map tiles. These should be stored separately, preferrably in the Folded Space map folder product, FS-FHMAP.

FS-FROST Layout without player trays:

Trays 7, 10, 8

Envelopes, Tray 1

The insert can also be used with the game map tiles inside the game box, added on top of the insert trays. In order to provide extra volume for the tiles the four player trays need to be removed.

Four of the smaller character tuck boxes need to be stored as shown in the layout on the right-hand side, that is on top of the other tuck boxes. The smaller map tiles can then be placed on top of the map board, and the larger tiles on top of them. Please check our website www.foldedspace.com for photos of this layout variant.

